

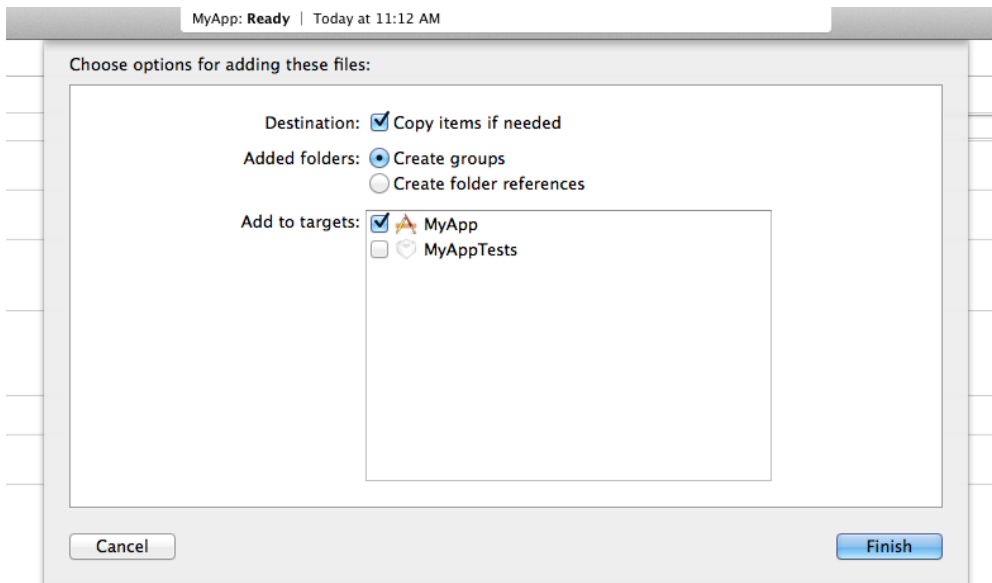
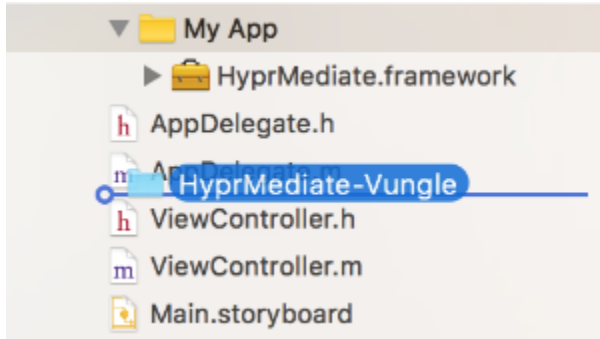
# Adding Vungle - 2.1.1

First, follow the instructions for configuring Vungle on the [hyprMediate dashboard](#) here.

## Adapter Integration

With your waterfall configured, all you need to do now is add the Vungle adapter and SDK.

Drag the HyprMediate-Vungle directory from the [Vungle SDK download](#) into your project. Select "copy items if needed" and "create groups" when prompted.



Visit your project's Build Phases and open Link Binary with Libraries.

Click the + button to add to this list, and select:

- libz.tbd
- libsqlite3.tbd

Name

- libsqlite3.tbd
- libz.tbd
- libxml2.tbd
- HyprMediate.framework
- VungleSDK.framework

+ -

That's it! Vungle has now been integrated.